1. September 4th
   1. Devon Grant
      1. Upload Unreal Engine project
      2. Setup placeholder cards
      3. Setup trello
      4. Meeting time
   2. Long Hoang
      1. Setup Perforce
      2. Upload Unreal Engine project
      3. Basic game layout
   3. Matt Izzo
   4. Set up game in tabletop simulator
      1. Playtest prototype
         1. Upload recording and notes
      2. Rough AI behavior
   5. Sara Earl
      1. Working on viking art